

Games night

Important information!

Any person in the arena whether mounted or not have to wear a riding hat!

We have 10 teams and so to make it fair heats are pre drawn and for some games a team has been balloted out.

Those sitting out are pre drawn, so it is all random. It has been decided to give those teams balloted out 4.5 points which is the same as winning a heat (3 points) and splitting the winning points in the heat (1.5 points).

Games are:

Bending roulette

Team of 4

RIDERS RACE POSITION: All 4 riders on the start line

Rider 1, with baton, sets off and weaves through 5 poles to the 6th pole behind the changeover line.

Takes a shot, bends back through the poles to the next team member, hands over the baton, second rider sets off repeat and same again with riders 3 and 4.

Mug Shuffle

Team of 4

RIDERS RACE POSITION: 2 riders at start line, 2 riders behind the changeover line.

Rider one. Sets off and takes mug off pole 1 and places on pole 2, then mug off pole 3 and places on pole 4

Rider 2 sets off from the far end and reverses the mugs.

Rider 3 sets off from the start line and does as rider 2

Rider 4 sets off from the far end and reverses the mugs

Mugs final position should be as the start position

5 Flag

Team of 4

RIDERS RACE POSITION: All 4 riders on the start line

Rider 1 starts with a flag and races to cone placed in the changeover end, places the flag in the pot, then comes back down the arena to the cone with 4 flags in it. Picks one up and hands it over to rider 2, who does the same handing over to rider 3, who does the same handing over to rider 4.

The 'MIDWIFE' race

Team of 4

RIDERS RACE POSITION: All 4 riders on the start line

Rider 1 bends up the poles turns around the last pole to ride to the trugs, dismounts, takes jelly baby out of the water, then move to the second trug and take jelly baby out of the flour, (2 jelly babies in the mouth) leads horse to pole 1 and delivers two babies into the pole cup ... rider 2 and 3 and 4 repeat to deliver 8 WHOLE babies.

BIG SACK

Team of 4 +1

RIDERS RACE POSITION: 2 riders mounted, 2 riders leading the mounted riders.

The two mounted riders are led by the unmounted riders to the changeover line where the ponies are handed over to the 5th member and the mounted riders dismount. Then unmounted team of four ... race to the sack in the middle of the school and all get in it.... they then jump across the line together in the same sack. Sack must remain at least thigh height. Ponies remain at the top end of the school.

SPARE RACE

TWO FLAG

Team of 4

RIDERS RACE POSITION: 2 riders at start line, 2 riders behind the changeover line.

Rider one starts with a flag places it in the first cone travels to the second cone picks up the second cone and hands to rider 2. Rider 2 places flag in first pot and travels to the second pot and picks up the flag and hands to rider 3.... Who does the same to rider 4, who does the same to finish.